

Mobility System Requirements

MOMENTUM MOBILITY FOR DESKTOP

r22.9.8 System Requirements for Native Desktop:

- » Mac OS 10.12 Sierra, Mac OS 10.13 High Sierra, Mac OS 10.14 Mojave, Mac OS 10.14 Catalina, Windows 8/8.1, or Windows 10 (Classical view only).
- » The installation footprint is approximately 125 megabytes (MB) on MacOS and 215 MB on Windows.
- » For voice calls, a sound card, speakers, and a microphone or a headset are required.
- » For video calls, a web cam is required.

Minimum system requirements for respective operating systems above must be fulfilled, with the following additions:

- » A minimum of 4 GB random access memory (RAM) is required. In S4B (Skype for Business) integration, 6GB is recommended.
- » A minimum 1.5 GHz CPU is recommended. Dual-core CPU is recommended for video calls at a minimum.
- » In S4B integration, at least 2.0 GHz i7CPU or better is recommended.
- » Open Graphics Library (OpenGL) 1.5 or higher is recommended.

For HD video, the following is recommended:

- » HD camera
- » HD resolution support in display
- » Quad Core x86 or equivalent at a minimum

Virtual Desktop Infrastructure (VDI) environments are not fully supported.

MOMENTUM MOBILITY FOR SMART DEVICE

v3.9.7 System Requirements for Mobile Applications:

Apple

The client has been validated on the following iOS mobile devices:

OS Version 12.4+

Mobile Devices

- » iPhone 5S
- » iPhone 6 | 6S | 6+
- » iPhone SE
- » iPhone 7 | 7+
- » iPhone 8 | 8+
- » iPhone X
- » iPhone XR
- » iPhone XS | XS Max

Tablet Devices

- » iPad 2017 | 2018
- » iPad Air | Air 2 | Air 2019
- » iPad Mini 2 | 3 | 4 | 5th Gen
- » iPad Pro 9.7" | 10.5" | 11"
- » iPad Pro 12.9" 1st -3rd Gen
- » iPad 2017
- » iPad 2018

Android

The Android client supports devices with that conform to the following requirements:

OS Version 5.0+

- » Quad-core CPU (or higher)
- » 2 GB RAM (or higher)
- » ARMv7 instruction set
- » Minimum screen resolution 480 x 800

The client has been validated on the following Android devices:

Mobile Devices

- » Motorola Moto G
- » Samsung Galaxy S7
- » LG G4
- » Samsung Galaxy S9+
- » Google Pixel 3 XL

Tablet Devices

- » Samsung Galaxy Tab S2 8.0"
- » Pixel C
- » LG G Pad II
- » Lenovo Tab 3
- » Samsung Galaxy S3.9.7

Chromebook Devices

- » Samsung Chromebook Plus
- » Google Pixelbook (Intel)
- » Samsung Chromebook Pro (Intel)

NOTE: Mobility was officially validated against the mobile devices listed above; however, both client versions are considered compatible with any device that meets the basic OS requirements listed above.

GUEST CLIENT REQUIREMENTS

Desktop PC and MAC

System requirements are as follows on native Desktop:

- » Operating system: Mac OS 10.12 Sierra, Mac OS 10.13 High Sierra, Mac OS 10.14 Mojave, Mac OS 10.14 Catalina, Windows 8/8.1, or Windows 10 (Classical view only).
- » The installation footprint is approximately 125 megabytes (MB) on MacOS and 215 MB on Windows.
- » For voice calls, a sound card, speakers, and a microphone or a headset are required.
- » For video calls, a web cam is required.

The minimum system requirements above for respective operating systems need to be fulfilled, along with the following additions:

- » A minimum of 2 GB random access memory (RAM) is required.
- » A minimum 1.5 GHz CPU is recommended. A dual core CPU is recommended for video calls at a minimum.
- » Open Graphics Library (OpenGL) 1.5 or higher is *recommended*.

For high definition (HD) video, the following is recommended:

- » HD camera
- » HD resolution support in display
- » Quad Core x86 or equivalent at a minimum
- » 4 GB RAM
- » *VDI environments are not fully supported.*

Guest Client WebRTC

Audio/Video Conferencing requires Web Real-Time Communications (WebRTC) support on the browser. Multi-User Chat and screen share functionality do not require WebRTC support. The following lists describe the guest client browser requirements with and without WebRTC support.

WebRTC

WebRTC support is required for Audio / Video Collaboration.

- » Google Chrome (version 31 and above)
 - » Windows (Windows 7, Windows 8 [Classic], Windows 8.1 [Classic] and Windows 10)
 - » OS X (10.8, 10.9, 10.10, and 10.11)

No WebRTC

- » Google Chrome (version 31 and above)
 - » Windows (Windows 7, Windows 8 [Classic], Windows 8.1 [Classic] and Windows 10)
 - » OS X (10.8, 10.9, 10.10, and 10.11)
- » Internet Explorer 11 and Edge
 - » Windows (Windows 7, Windows 8 [Classic], Windows 8.1 [Classic] and Windows 10)
- » Safari 7+
 - » OS X (11 and higher)

*Bridge extensions cannot overlap with a user extension in the same group.
Fails when there is an overlap at the group level are by design and not a bug.